

**2018-2019 BCLA SUBWAY WOMEN'S FIELD LACROSSE  
U15 and U12 Tiers 1/2 PROVINCIALS  
February 15 - 18, 2019  
Burnaby Lake West Sports Complex - 3677 Kensington Ave  
Kensington Avenue @ Joe Sakic Way, Burnaby, BC**

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Pacific Coast Field Lacrosse League is proud to be the host of the **2018-2019 SUBWAY-BCLA Women's Field Lacrosse U15 and U12 Tiers 1 and 2 Provincial Tournament**. Please read this letter carefully as it includes important information you need to know before the provincials begin.

**FRIDAY, FEBRUARY 15, 2019 at 8:30 AM  
MANDATORY COACHES MEETING**

**Location: Burnaby Lake West Sports Complex meeting room**

**Team Confirmation:** Done at the coaches meeting to avoid delay at game time. *This includes call-ups.*

**Please - only 1 coach and manager per team as space is limited.**

Please have a copy of your **Team Verification Form** ready for the meeting. In addition, please bring your completed **Fair Play Award Athlete Nomination Form** to this meeting. The forms are attached to this e-mail. In order to provide proof that each call-up player has played the required three (3) qualifying games, we will require **official score sheets** (*scans, photos, and/or photocopies will not be accepted*).

**\*\*Please note the game time for each field as each field may have a different game time start\*\***

### **TEAM VOLUNTEERS**

Each participating team must provide the following volunteers per round robin game: **one team to provide 1 timekeeper and the other team to provide 1 scorekeeper**. *Neutral score and time keepers will be provided for medal games.*

Each team should also appoint a responsible person for selecting game MVPs for round robin games. That person will select 3 players from the opposing team for each game.

Players are only eligible for one award during the round robin portion of the tournament. *Neutral bench officials will select the medal game MVPs.*

Please have a team official report to the tournament office (located in the clubhouse) thirty minutes prior to game time to pick up your score sheet and MVP awards sheet. Both of these will be returned to the tournament office by the officials immediately following the game.

Please have volunteers assigned for field set up (first games of the day – both home and away teams) and field take down (last games of the day – both the home and the away teams).

## **GOGGLES/MOUTHGUARDS**

Approved goggles and mouthguards are **MANDATORY** for all players participating in the tournament.

## **HELMETS/MOUTHGUARDS** **GOALIES ONLY**

Approved helmets and mouthguards are **MANDATORY** for all goalies participating in the tournament. This requirement will be strictly enforced.

## **CROSSES**

FIL approved crosses are **MANDATORY** for all players and goalies participating in the tournament. This requirement will be strictly enforced.

## **SUSPENSION GUIDELINES**

Please read the attached Field Directorate Suspension. Any questions regarding the suspension guidelines should be referred to the Umpire in Chief (UIC).

## **VENUE**

Players and team officials are requested to abide by venue rules at Burnaby Lake West Sports Complex. Players should be supervised in and around the facility, including change rooms. **NO LACROSSE BALLS** are to be thrown or tossed against walls in or around the Burnaby Lake West Sports Complex. Balls and sticks will be confiscated by facility staff if this rule is violated. Change rooms will be available during your team's game only. Please do not leave any equipment in the change rooms and ensure that the room is tidy when you leave. Washrooms are located in the Burnaby Lake West Sports Complex.

## **GAME FORMAT**

### **U12 Tier 1 - 6 Teams**

2 pools of 3 (A & B).

Pool A plays Pool B with cross over games

### **U12 Tier 2 - 6 Teams in two pools**

2 pools of 3 (A & B).

Pool A plays Pool B with cross over games

### **U15 - 10 teams in two pools**

The top 2 teams in each pool will advance to the cross-over games for Tier 1 and the 3<sup>rd</sup> and 4<sup>th</sup> place teams in each pool will advance to the cross-over games for Tier 2.

## U12

Round Robin games – 12 min quarters NO OVERTIME DURING ROUND ROBIN

Cross Over – 12 min quarters

Medal Games – 12 min quarters

All games 12 min quarters (running time)

- 2 minutes between 1st and 2nd Quarter
  - Last 30 seconds of 1<sup>st</sup> & 2<sup>nd</sup> quarter will be stop time
  - 2 minutes between 3rd and 4th Quarter
  - Last 30 seconds of the 3<sup>rd</sup> quarter will be stop time
  - Last 2 min of the 4<sup>th</sup> quarter will be stop time
  - 5 minutes at half time (between 2<sup>nd</sup> & 3<sup>rd</sup> quarter)
  - 2 time outs per game
  - Goalies will switch ends at the end of each quarter
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- Each team will consist of 8 players - 1 goalie, 2 defenders, 3 midfielders and 2 attackers
  - The playing field is modified from the regular-sized field (see attached diagram)\*\*
  - Each game will need one portable 8m arc
  - Drop downs will be added to the field nets (one drop down per net – ensuring it is properly attached at the sides and the top)
  - When the ball hits the drop down, the play is blown dead
    - Dead ball is awarded to the goalie
    - No goal is scored if the ball hits the drop down and then enters the goal
  - When a game has a difference of five (5) goals or greater, the losing team will be awarded the ball at center.
  - Once any player has scored four goals, the scorekeeper will notify both coaches and umpires. Further goals from that player will not be registered and will be considered a “no goal”. Play will resume as the goalie’s ball.

### Rule overview

- Modified checking - checking the stick if it is below shoulder level of the ball carrier, using a downward motion away from the other player’s body
- no stick above the shoulder can be checked, that being said going in line with FIL illegal cradle, the player may not cradle their stick strictly in a position close to their head to prevent from being checked
- No horizontal sticks (major foul)
- 2 Pass Rule: per possession - one pass must be in attacking zone. Both passes can be made in the attacking zone. *Incomplete passes will only count if the person it was intended to goes to get the ball*
- A team can complete as many passes as it wants in the defending end but only 1 will count. (Give and go allowed) (Goalie clear is included) Ball is live off a rebound. The pass will be counted as offensive or defensive based on where the ball is caught. A pass will only count if the person it was intended to go to gets the ball, so incomplete passes have always been counted but they have to be picked up by the player who the pass was to.

## **U15**

Round Robin games – 15 min quarters NO OVERTIME DURING ROUND ROBIN

Cross Over – 15 min quarters

Medal Games – 15 min quarters

All games 15 min quarters (running time)

- 2 minutes between 1st and 2nd Quarter
- Last 30 seconds of 1<sup>st</sup> & 2<sup>nd</sup> quarter will be stop time
- 2 minutes between 3rd and 4th Quarter
- Last 30 seconds of the 3<sup>rd</sup> quarter will be stop time
- Last 2 min of the 4<sup>th</sup> quarter will be stop time
- 5 minutes at half time (between 2<sup>nd</sup> & 3<sup>rd</sup> quarter)
- 2 time outs per game
- Goalies will switch ends at the end of each quarter

## **U12 & U15**

### **Tie Breaker Rules**

Field Directive tie-breaker rules will apply to teams tied with points in one pool.

When there is a tie on points, the goal Differential Formula will be applied:

Goals For – Goals Against

Total Goals

In the formula, the scores of all the games in the Round Robin of the tied teams are used. The maximum difference in scores allowed per team will be 12, which is achieved by reducing “Goals for”. Actual scores are used except those matches in which the goal difference exceeds 12. In these cases, the goal difference is reduced to 12. For example, a score of 15-1 will be reduced to 13-1 before using the goal formula.

## **U12 & U15**

### **Overtime Rules (for crossover and medal games only)**

Overtime Procedures – Playing off a tie game when required.

1. When the score is tied at the end of regulation playing time, both teams will have 5 minutes rest and toss the coin for choice of ends. The lower seeded team or the team dressed in the dark shirts will call the coin toss for choice of end to defend.
2. A full 6 minutes of stop-clock overtime will be played in sets of two 3 minute periods. At the end of the first 3 minute period, the teams will change ends with no delay for coaching, and the game will be restarted with a center draw. The team that is leading at the end of the full 6 minutes wins the game.
3. When a team has not used its two team time outs during regulation, they may request a time out/s in overtime play.
4. If the teams are still tied after the full 6 minutes of overtime, they will have 3 minutes of rest and change ends.

5. The winner will be decided in a “sudden victory” stop clock overtime of not more than 6 minutes. If a winning goal is not scored in the first 3 minute period, teams will change ends with no delay for coaching, and the game will be restarted with a center draw. The team scoring the first goal wins.
6. Play will continue with “sudden victory” stop-clock overtime periods of 6 minutes in length. Teams will continue to change ends after each 3 minutes of play. Teams will have 3 minutes of rest between every 6 minutes period until a winning goal is scored.

## **U12 & U15**

### **Penalty demerit system**

A penalty point system will be in place for players receiving warning cards for personal fouls and to deter unsportsmanlike or dangerous conduct by players:

Yellow card suspension = 2 penalty points

Yellow/red card suspension = 4 penalty points

Red card suspension = 6 penalty points

When a player has accrued 8 penalty points, she will be suspended from the next game of the championship.

Penalty points are cumulative. Once a player sits out one match, she will sit out a second match if she accrues an additional 6 points.

The team manager will be notified when a player has received 6 points.

## **CONTACTS**

### **Kellie Ohlmann, Provincial Host Convener**

Phone: 604-309-3226

E-Mail: ohlmannlax@gmail.com

### **BC Lacrosse Association Office**

Phone: 604-421-9755 Ext. 2

E-Mail: deb@bclacrosse.com

# U12 Women's Modified Field

These dimensions are based on the FIL unified men's & women's lacrosse field. One end will remain unmodified (they will use the existing lines and the fan/arc).

**Sidelines** - extensions of the wing lines from the men's markings (lines on either side of the draw circle).

New **End Line** - 18m penalty area (soccer markings)

New **Centre Line** - far side of the draw circle

New **Goal Line** - men's field lacrosse restraining line

Note: the Goal Line can also be established by placing the far edge of the portable crease at the top of the 15m arc

